

NEHA DAS

Doctoral Candidate, TU Munich



Technical Skills —

neha191091

Research Experience and Interests



Programming

Python • Tensorflow • Pytorch

C • C++

Javascript	•	Django(Python)	• (Docker

OpenCV • MATLAB • Simulink

Education

Oct 2020 -**Doctoral Candidate** Chair of Information Oriented Control, TUM Present Supervised by Prof. Sandra Hirche Working on User-adaptive data-driven control with performance guarantees with application in medical technologies. Oct 2016 -**MSc.** Informatics Technical University of Munich Sep 2019 Grade - 1.2 (1-Highest, 4-Lowest), Passed with High Distinction (Top 9.4 percentile) Aug 2009 -**BTech. Software Engineering** Delhi Technological University May 2013 Avg. - 75.48, First Division with Distinction

Publications & Technical Reports

- Nov 2020 S. Bechtle, N. Das and F. Meier, "Learning Extended Body Schemas from Visual Keypoints for Object Manipulation." 2020 arXiv preprint arXiv:2011.03882.
- Nov 2020 N. Das, S. Bechtle, T. Davchev, D. Jayaraman, A. Rai and F. Meier, "Model-Based Inverse Reinforcement Learning from Visual Demonstrations," 2020 Conference on Robot Learning (CoRL)
- Oct 2020 K. Morse, N. Das, Y. Lin, A. S. Wang, A. Rai and F. Meier, "Learning State-Dependent Losses for Inverse Dynamics Learning," 2020 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)
- Nov 2019 N. Das, M. Karl, P. Becker-Ehmck and P. van der Smagt, "Beta DVBF: Learning State-Space Models for Control from High Dimensional Observations." 2019 arXiv preprint arXiv:1911.00756.
- July 2018 Development of a system that allows for the semantic segmentation of a 3D model of a human body into its constituent parts 🖸
- Jun 2018 Seminar Report: Deep Learning Sequence Modelling (Natural Language Processing)

Past Projects

- Sep 2019 -AI Residency ProjectsFacebook AI ResearchSep 2020As an AI Resident, I contributed towards several projects:
 - **Representation learning for manipulating a robotic arm**: We learned an extended body schema of an armed robot for interaction with and manipulation of a held object/tool given visual and pro-prioceptive input.
 - Model-Based Inverse Reinforcement Learning: We developed an inverse reinforcement learning scheme that, inspired from meta-learning approaches uses a gradient based update for more effectively learning behaviour from visual demonstrations.
 - Learning state-dependent losses for inverse-dynamics learning: This work aimed to show that meta-learning an appropriate loss function for learning the inverse-dynamics model of a robotic arm works better than conventionally learning the model using a fixed loss.
 - Tools: Python, PyTorch, Visdom

Apr 2019 - Internship Project

Sep 2019 (

Internship Project Combining Probabilistic Movement Primitives Volkswagen Group AI Research

- Learning a smooth interpolation of two or more probabilistic movement primitives for feasible trajectory generation.
- Tools: Python, Tensorflow, Matplotlib



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Nov 2018 -Master's Thesis Apr 2019

Learning state-space models of camera based drones for intrinsically motivated control

This work deals with the implementation and extension of Deep Variational Bayes Filter to incorporate high-dimensional image data. This includes

- Analysis of issues arising in some of the current architectures for modeling high-dimensional sequential data.
- Developing a systematic approach towards dealing with the above issues
- Evaluation of the resultant architecture on 3 dynamical systems both in terms of predictive quality as well as for empowerment-based control.
- · Tools: Python, Tensorflow, OpenCV, Matplotlib

June 2017 -**Inter Disciplinary Project**

May 2018 3D Human Body Segmentation Chair for CAMP@TUM

Chair of Computer Graphics@TUM

This work was part of a collaborative effort to provide a virtual view into a patient's body for assistance during diagnosis and surgical procedures. My contributions included:

- Devising and implementing a fast segmentation architecture for a 3D model of the human body constructed using KinectFusion SLAM from depth maps. The segmentation architecture was based on U-Net with Depthwise Separable Convolutions for added speed (50% increase over normal CNNs).
- Preparation of a synthetic dataset of Depth-Segmentation Map pairs using the Blender software and python scripts. The segmentation model was trained on synthetic data and tuned to work for real depth images.
- Implementation of the inference pipeline in C++ for integration with the rest of the project.
- Tools: Python, C++, Tensorflow, OpenCV, Matplotlib, Blender

Oct 2017 -Advanced Practical Course

Computer Vision Group@TUM Mar 2018 Neural Network Visualization using Guided Backpropagation

In a team of two:

- · Implemented Guided Backpropagation for visualization of the internals of a neural network. This was used to analyze and hypothesize about the workings of a neural network that used for protein structure prediction.
- · Implemented a web interface that predicts the tertiary structure of a given protein.
- Tools: Python, PyTorch, Flask, Matplotlib

Oct 2017 -Lecture Project Feb 2018

Iterative Closest Point Analysis

In a team of two:

- Implemented and analyzed several variants of the Iterative Closest Point algorithm, comparing them on the basis of execution speed and quality of the result.
- Tools: C++, OpenCV
- June 2017 -**Advanced Practical Course** TUM, Volkswagen Group AI Research Oct 2017 Modelling a dynamical system using Inverse Autoregressive Flow

In a team of three:

- Proposed and implemented Inverse Autoregressive Flows for determining the state space (latents) in a dynamical system model.
- · Obtained comparative results to the (then) state of the art on Pendulum data with reduced sampling complexity.
- · Tools: Python, Tensorflow, Matplotlib

TUM, Volkswagen Group AI Research



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Apr 2017 -Advanced Practical Course June 2017

TUM, Volkswagen Group AI Research Reimplementation of Importance Weighted Autoencoders (IWAE

- · Reimplemented IWAE and trained the architecture on MNIST.
 - Presented a theoretical and a comparitive analysis of the technique.
 - Tools: Python, Tensorflow, Matplotlib
- June 2017 -**Lecture Project**
- Oct 2017 Synthesis of Depth images from RGB images

In a team of four:

• Implementation of an architecture that learns a supervised pixel to pixel mapping from an RGB image to its corresponding depth image.

Computer Vision Group@TUM

• Tools: Python, PyTorch

Additional Experience

June 2018 - Aug 2018	Intern, Master's Thesis Studen	t	Volkswagen Group AI Research			
	 Setup the inference model for unsupervised control in an embedded system (Jetson TX1) using Tensorflow C APIs. 					
	 Wrote a module for retrieving and appropriately formatting data from the IMX219 cameras attached to the Jetson Module using Video4Linux APIs 					
June 2017 - Mar 2018	Working Student	Chair of Robot	ics and Embedded Systems, TUM			
	 Modelled various example Cyber Physical Systems using MATLAB and Simulink for class tutorials. 					
	 Set up a website for one of the projects for the Chair (Django-python, Boot- strap CSS). 					
Oct 2014 -	Software Developer		Epic Systems			
Sep 2016	 Developed front-end (Javascript, CSS) and back-end (CSharp, Cache) code for Web-based applications. 					
July 2013 -	Software Developer in Test		McAfee			
3ep 2014	 Debugged and Fixed critical issues including operating system crashes, performed white box testing for critical issues, 					
	• Created a framework in $C + +$ for stress testing the product					

Created a framework in C++ for stress testing the product